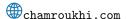
T3A: Machine Learning Algorithms

Master of Science in Al and Master of Science in Data Science @ UPSaclay 2024/2025.

Faïcel Chamroukhi





T3A: Machine learning algorithms

Objective: master the core concept of algorithmic design in ML, from an optimization or a probabilistic point-of-view, using supervised and unsupervised algorithms.

Programme

- Week1: Regression/classification seen in optimization and probabilistic frameworks, implication on batch and stochastic gradient descent
- Week2: Learning theory and Vapnick-Charvonenkis dimension
- Week3: Evaluating performances of ML algorithms in different contexts (imbalanced, small-sized, etc)
- Week4: Probabilistic framework for machine learning: Discriminative vs Generative learning, Empirical Risk Minimization, Risk Decomposition, Bias-Variance Tradeoff; Maximum Likelihood Estimation (MLE), MLE and OLS in regression, MLE and IRLS in softmax classification
- Week5: Unsupervised Learning and Clustering: K-means, Mixture Models, EM algorithms,..)
- Week6: Unsupervised Learning and Dimensionality reduction: PCA, Probabilistic PCA & EM, ICA,...
- Week7: Final exam. An intermediate exam (contrôle continu) will be scheduled during the course

Schedule

- When & where: Thursdays, 1:30-5:00 pm, from January 09 till February 27, in Building PUIO
- All sessions should be attended in person unless you're informed otherwise about an exceptional online session
- Little coding sessions might be organized during the course for illustrations

Contact: Inquires about the course to be sent to Sylvain Chevallier and Faicel Chamroukhi <firstame.lastname@universite-paris-saclay.fr>

Teaching Schedule:

- Sylvain Chevallier is teaching in weeks 1, 2, and 3.
- Faïcel Chamroukhi is teaching in weeks 4, 5, and 6.

Outline

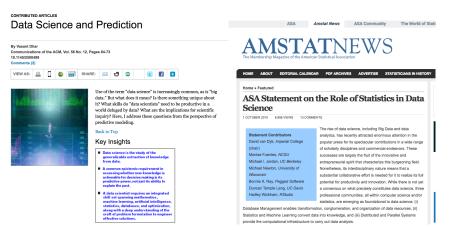


1 Introduction

Introduction



- What does Data Science mean?
- What about Statistics in the Data Science "area" ?



- For a review, see the report of D. Donoho (2015): "50 years of Data Science"
 - There is not yet a consensus on what precisely constitutes Data Science, but

- Data Science can be seen (defined?) as ^a:
- \hookrightarrow the study of the generalizable extraction of knowledge from data.
- requires an integrated skill set spanning maths/statistics, machine learning, optimization, databases..
- a. Vasant Dhar (2013): Communications of the ACM, Vol. 56 No. 12: 64-73
 - Foundations : Databases, statistics and machine learning, and distributed systems ¹
- (i) Databases : organization of data resources,
- (ii) Statistics and Machine Learning: convert data into knowledge,
- (iii) Distributed and Parallel Systems : computational infrastructure

Statistics play a central role in data science

- Allow to quantify the randomness component in the data
- A well-established background to deal with uncertainty (probabilistic framework)
 and to establish generalizable methods for estimation and prediction
- allow soft decision : e.g. confidence intervals (error bars)
- 1. ASA Statement on the Role of Statistics in Data Science, oct. 2015

Introduction



- We assume that we have a set of data collected in some way (e.g., independent or not (i.e sequential), complete or not, etc.),
- to analyze, in some sense (e.g., for prediction, exploration, selection, visualisation, etc.), some scenario or system, in a broad sense.
 prediction, clustering, dimensionality reduction, visualisation, etc
- \blacksquare We assume that the data are represented by random variables \hookrightarrow statistical learning framework

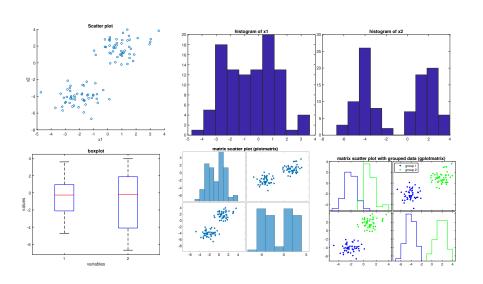
Introduction



- We assume that we have a set of data collected in some way (e.g., independent or sequential, complete or incomplete).
- We analyze this data for various purposes, such as :
 - Prediction
 - Exploration
 - Selection
 - Visualization
 - Clustering
 - Dimensionality Reduction
- We assume that the data are represented by random variables, leading to the statistical learning framework.

Descriptive Analysis







Regression

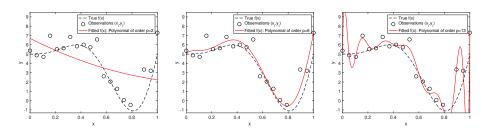


FIGURE – Scatter plot (o), Target function (--), fitted function (—)



Regression

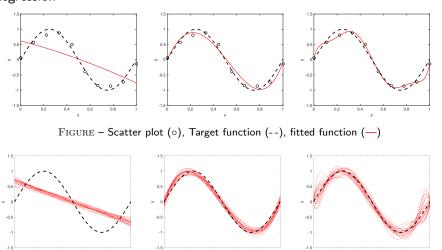
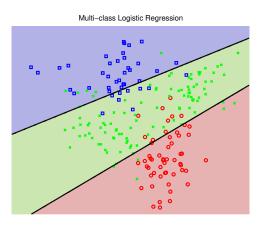
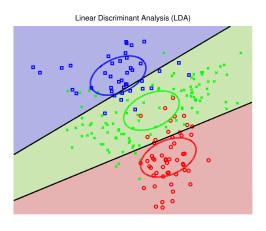


FIGURE – True model (--), realizations from the fitted model (—)

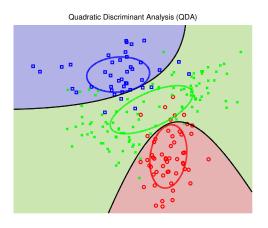




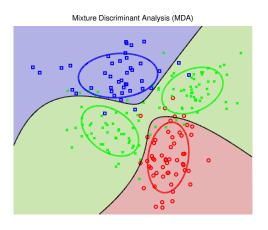




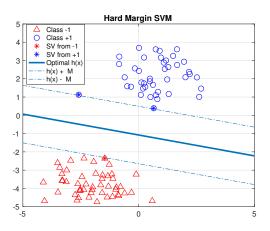






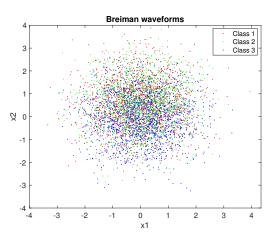






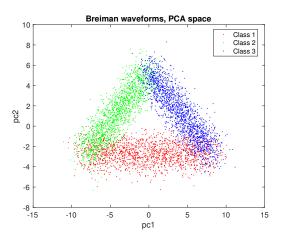
Representation





Representation





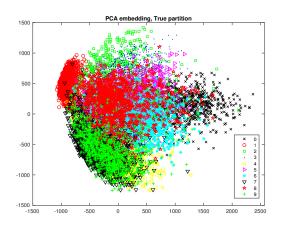
Unsupervised Learning



Clustering / Representation / Data viz / Dimensionality reduction

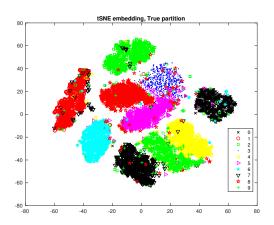


Representation / Data viz / Dimensionality reduction

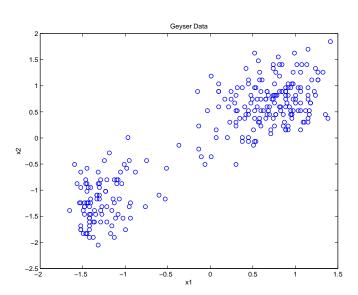




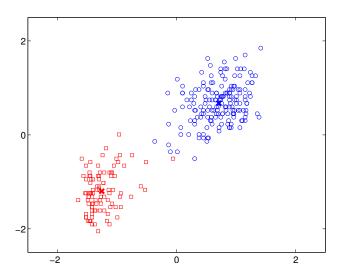
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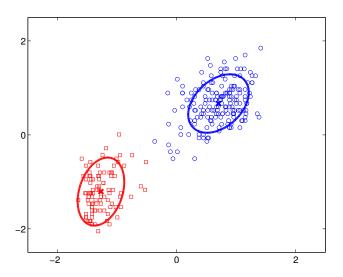




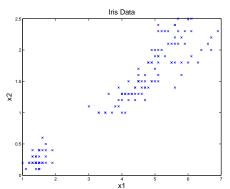






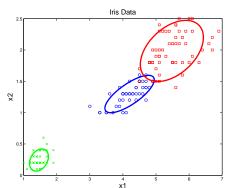






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m FIGURE}$ — A three-class example of a real data set : Iris data of Fisher.





 ${
m FIGURE}$ — Iris data : Clustering results with EM for a GMM and AIC.

Machine Learning



Machine Learning

- Field of study that gives computers the ability to learn without being explicitly programmed; "Programming computers to learn from experience should eventually eliminate the need for much of this detailed programming erfort." (A. Samuel, 1959).
- "Machine learning is concerned with the question of how to construct computer programs that automatically improve with experience". Tom M. Mitchell
- **Definition.** A computer program is said to learn from experience E with respect to some class of tasks T and performance measure P, if its performance at tasks in T, as measured by P, improves with experience E. Tom M. Mitchell
- Example : A handwriting recognition learning problem :
 - ightharpoonup Task T: recognizing and classifying handwritten words within images
 - ightharpoonup Performance measure P: percent of words correctly classified
 - ightharpoonup Training experience E: a database of handwritten words with given classifications

Notation



General used notation (deviation from this notation will be mentioned prior to use) :

- $\blacksquare x, y, z, t, \dots$ small letter for scalars
- \bullet $\alpha, \beta, \gamma, \theta, \dots$ Greek letters for scalar parameters
- lack x,y,z,... boldface letters and x,y,z,... upright bold for vectors
- lacktriangledown lacktriangledown lacktriangledown, lacktriangledow, lacktriangledown, lacktriangledown, lacktrian
- \blacksquare X, Y, Z, ..., Capitalized for random variables
- lacktriangleq X, Y, Z, T Capitalized boldface letters for random vectors
- \blacksquare A, B, X, Y, \dots Capitalized upright bold for Matrices
- lacksquare $\Gamma, \Sigma, \Lambda, \Upsilon$ Capital Greek letters for matrix parameters
- \blacksquare $\mathcal{X}, \mathcal{Y}, \mathcal{Z}, \dots$ Calligraphic capital letters for sets (except for standard sets $\mathbb{N}, \mathbb{R}, \dots$)
- $lackbox{m{\Theta}}, \Omega, m{\Theta}, \Omega, \dots$ (boldface) capital Greek for sets of (vector) parameters
- lacksquare probability, $\mathbb E$ expectation, $\mathbb V$ or Var variance, Cov co-variance
- $f A^{ op}$, ${f A}^{-1}$, trace(${f A}$), $|{f A}|$, diag(${f A}$) : transpose, inverse, trace, determinant, and diagonal of ${f A}$
- All vectors are assumed to be column vectors



Argmax/Argmin, Max/Min, and Supremum/Infimum of a function f defined on a set \mathcal{D}_f

$$\begin{aligned} & \text{arg max}: & \text{arg } \max_{x \in D_f} f(x) &= & \{x: f(x) \geq f(y), \forall y \in D_f\} \\ & \text{max}: & \max_{x \in D_f} f(x) &= & f(x^*), \text{ for any } x^* \in \arg\max_{x \in D_f} f(x) \\ & \text{sup}: & \sup f(x) &= & \min_{y: y \geq f(x), \forall x \in D_f} y. \\ & \text{ictly monotonic, meaning that } \alpha > \beta \text{ implies } g(\alpha) > g(\beta), \text{ then } \\ & \text{arg max } g(f(x)) = \arg\max f(x) & \text{and } \max g(f(x)) = g(\max f(x)). \\ & \text{arg min}: & \arg\min_{x \in D_f} f(x) &= & \{x: f(x) \leq f(y), \forall y \in D_f\} \\ & \text{min}: & \min_{x \in D_f} f(x) &= & f(x^*), \text{ for any } x^* \in \arg\min_{x \in D_f} f(x) \\ & \text{inf}: & \inf f(x) &= & \max_{x \in D_f} y. \\ & \text{arg } \min_{x \in D_f} f(x) &= & \arg\max_{x \in D_f} -f(x) \\ & \min_{x \in D_f} f(x) &= & -\max_{x \in D_f} -f(x) \\ & \inf_{x \in D_f} f(x) &= & -\sup_{x \in D_f} -f(x). \end{aligned}$$



Argmax/Argmin, Max/Min, and Supremum/Infimum of a function f defined on a set D_f

$$\begin{split} \arg\max: & \arg\max_{x\in D_f} f(x) &= \{x: f(x) \geq f(y), \forall y \in D_f\} \\ \max: & \max_{x\in D_f} f(x) &= f(x^*), \text{ for any } x^* \in \arg\max_{x\in D_f} f(x) \\ \sup: & \sup f(x) &= \min_{y: y \geq f(x), \forall x \in D_f} y. \end{split}$$

If g is strictly monotonic, meaning that $\alpha > \beta$ implies $g(\alpha) > g(\beta)$, then

$$\arg\max g(f(x)) = \arg\max f(x) \quad \text{ and } \max g(f(x)) = g(\max f(x)).$$

$$\begin{aligned} \arg\min: & \arg\min_{x\in D_f} f(x) &= \{x: f(x) \leq f(y), \forall y \in D_f\} \\ \min: & \min_{x\in D_f} f(x) &= f(x^*), \text{ for any } x^* \in \arg\min_{x\in D_f} f(x) \\ & \inf: & \inf f(x) &= \max_{y: y \leq f(x), \forall x \in D_f} y. \\ & \arg\min_{x\in D_f} f(x) &= \arg\max_{x\in D_f} -f(x) \\ & \min_{x\in D_f} f(x) &= -\max_{x\in D_f} -f(x) \\ & \inf_{x\in D_f} f(x) &= -\sup_{x\in D_f} -f(x). \end{aligned}$$



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- Statistical learning "=" Machine Learning '+' Statistics: the data are assumed to be realizations of random variables \Rightarrow infer probabilistic models from the data
- Let (X,Y) be a pair of random variables distributed on a sample space $\mathcal{X} \times \mathcal{Y}$
- \blacksquare A joint probability distribution on $\mathcal{X} \times \mathcal{Y}$ is denoted as $P_{X,Y}$
- Let (X,Y) be a pair of random variables distributed according to $P_{X,Y}$. We use
- P_X (resp. P_Y) to denote the marginal distribution of X (resp. Y).
- $\blacksquare P_{Y|X}$ (resp. $P_{X|Y}$) to denote the conditional distribution of Y given X (resp. X
- Unsupervised learning: The objective is to explore a set of inputs to restore or



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Generative vs Discriminative learning



■ Bayes decision rule : From the conditional distribution p(y|x), we can make predictions of y for any new value of x by maximizing the conditional distribution given the learnt model :

$$\widehat{y} = \arg\max_{y \in \mathcal{Y}} p(y|x).$$

Discriminative approaches directly learn a model of the conditional distribution

or learn a direct map from the input x to the output y. (especially used in supervised learning (classification, regression)

■ Generative approaches learn a model of the joint distribution

They model the conditional distribution p(x|y) together with the prior distribution p(y). The required posterior distribution is then obtained using Bayes' theorem

$$p(y|x) \propto p(y)p(x|y)$$

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