

TC2: Optimization for Machine Learning

Master of Science in AI and Master of Science in Data Science

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Stochastic optimization, Non-convex optimization
(Stochastic Gradient, The EM Algorithm)

- Stochastic optimization refers to optimization techniques that incorporate randomness to handle uncertainty in :
 - ▶ Data (e.g., large-scale datasets).
 - ▶ Models (e.g., probabilistic or latent variable models).
 - ▶ The optimization process itself.
- **Data Sampling** : Operates on random subsets of data (e.g., Stochastic Gradient Descent).
- **Data Distribution** : Estimating the distribution of the data (potentially unobserved variables , e.g., Expectation-Maximization).
- Unlike deterministic methods, stochastic optimization uses probabilistic techniques to find optimal solutions

Eg. :

- **Gradient Descent** : Handles large datasets by using sampled gradients.
- **EM Algorithm** : Handles naturally and explicitly latent variables :
Alternates between estimating latent variables and optimizing parameters.

- Stochastic Gradient Descent

- Consider minimizing an average of functions :

$$\min_x \frac{1}{m} \sum_{i=1}^m f_i(x)$$

- Gradient Descent Update :

$$x^{(k+1)} = x^{(k)} - \alpha_k \cdot \frac{1}{m} \sum_{i=1}^m \nabla f_i(x^{(k)})$$

- Stochastic (or Incremental) Gradient Descent (SGD) Update :

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- i_k is chosen at each iteration, using :

- ▶ **Randomized Rule** : Choose i_k uniformly at random.
- ▶ **Cyclic Rule** : Iterate over $i_k = 1, 2, \dots, m$ cyclically.

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Two rules for choosing i_k at iteration k :

- **Randomized Rule** : Choose $i_k \in \{1, \dots, m\}$ uniformly at random.
- **Cyclic Rule** : Choose $i_k = 1, 2, \dots, m, 1, 2, \dots, m, \dots$

- The **Randomized Rule** is more common in practice.
- For the randomized rule :

$$\mathbb{E}[\nabla f_{i_k}(x)] = \nabla f(x),$$

meaning SGD uses an unbiased estimate of the gradient at each step.
(see next slide)

Main appeal of SGD :

- Iteration cost is independent of m (number of functions).
- Saves memory by processing one sample (or function) at a time.
Averts storing the entire dataset in memory.

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$$f(x) = \frac{1}{m} \sum_{i=1}^m f_i(x); \nabla f(x) = \frac{1}{m} \sum_{i=1}^m \nabla f_i(x).$$

■ Randomized rule, i.e choosing i_k uniformly, i.e. $i_k \sim \mathcal{U}([1, 2, \dots, m])$:
 $\mathbb{P}(i_k = i) = \frac{1}{m}, \forall i \in \{1, 2, \dots, m\}.$

■ Expected value of the Stochastic Gradient

- ▶ The stochastic gradient $\nabla f_{i_k}(x)$ is a random variable because i_k is selected randomly.
- ▶ Its expectation : $\mathbb{E}[\nabla f_{i_k}(x)] = \sum_{i=1}^m \mathbb{P}(i_k = i) \nabla f_i(x).$
- ▶ Substituting $\mathbb{P}(i_k = i) = \frac{1}{m}$, we have :
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■ Hence $\nabla f_{i_k}(x)$ is an *unbiased estimator* of the full gradient $\nabla f(x)$.

↪ (but the variance ... !)

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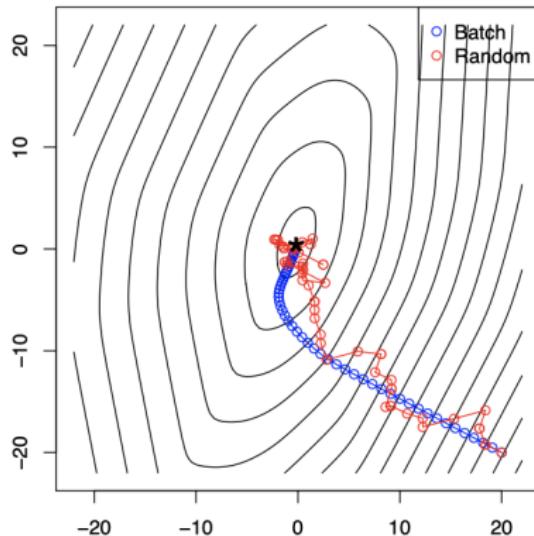
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example with $n = 10$, $p = 2$ dimensions, to show the behaviour for batch versus stochastic gradient

Stochastic methods generally :

- perform well *far from the optimum* : fast progress with noisy but informative gradients.
- perform poorly *near the optimum* : high variance in gradients causes oscillations and slower convergence.

Problem : Given $(x_i, y_i) \in \mathbb{R}^p \times \{0, 1\}$, $i = 1, \dots, n$, logistic reg. objective :

$$\min_{\theta} \frac{1}{n} \sum_{i=1}^n \underbrace{[-y_i x_i^T \theta + \log(1 + \exp(x_i^T \theta))]}_{f_i(\theta)}.$$

Gradient computation :

- $\nabla f(\theta) = \frac{1}{n} \sum_{i=1}^n (y_i - p_i(\theta)) x_i$, where $p_i(\theta) = \frac{\exp(x_i^T \theta)}{1 + \exp(x_i^T \theta)}$.
- Feasible when n (number of data points) is moderate.
- Computationally expensive when n is very large.

Cost Comparison :

- Full gradient (batch update) : $O(np)$.
- Stochastic gradient update : $O(p)$.
- Eg., Computing much more Stochastic steps is significantly more affordable than computing the full gradient for each update.
- But slower convergence rate (ie. stochastic noise)

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high variance in SGD leads to :

- Noisy updates
- The need for decreasing step sizes or variance-reduction methods

Step size (α_k) :

- Step size (α_k) controls the magnitude of each update in stochastic gradient descent (SGD).
- Standard practice : Use **diminishing step sizes** : Common forms :
$$\alpha_k = \frac{1}{k}, \alpha_k = \frac{\alpha_0}{1+\lambda k} \quad \text{or} \quad \alpha_k = \frac{\alpha_0}{k}$$
 with (α_0) to be tuned
- Diminishing step sizes :
 - ▶ Gradually reduce the impact of noisy gradients.
 - ▶ Ensure that the difference between stochastic and full gradient steps vanishes over time.

- For convex $f(x)$, SGD with diminishing step sizes satisfies :

$$\mathbb{E}[f(x^{(k)})] - f^* = O\left(\frac{1}{\sqrt{k}}\right) \quad (\text{sublinear rate for convex SGD})$$

- When f is μ -strongly convex and has L -Lipschitz gradients :

$$\mathbb{E}[f(x^{(k)})] - f^* = O\left(\frac{1}{k}\right) \quad (\text{faster sublinear rate for strongly convex SGD})$$

- Due to gradient noise, SGD achieves only sublinear convergence (unlike deterministic methods).

- **Comparison with Gradient Descent (GD) :**

- ▶ GD (with fixed step size) under strong convexity achieves linear convergence :

$$f(x^{(k)}) - f^* = O(\rho^k), \quad \rho \in (0, 1)$$

- ▶ SGD lacks this linear rate due to noisy updates.
- ↵ Noisy gradient estimates introduce variance and slow down convergence near the optimum.

Strategies to Improve SGD :

- for example **Mini-Batching** : Reduces variance by using a small batch of data points.

In **Mini-batch** stochastic gradient descent, we choose a random subset $I_k \subset \{1, \dots, m\}$, with $\#I_k = b \ll m$, and update :

- Updating rule : $x^{(k+1)} = x^{(k)} - \alpha_k \cdot \frac{1}{b} \sum_{i \in I_k} \nabla f_i(x^{(k)})$
- Benefits :
 - ▶ Reduces gradient variance by a factor of $\frac{1}{b}$.
 - ▶ Enables parallel computation (e.g., GPUs).
- Trade-off :
 - ▶ Mini-batches are b -times more expensive per iteration.
 - ▶ But reduce variance and stabilize convergence.
- Convergence rate :
$$\mathbb{E}[f(x^{(k)})] - f^* = O\left(\frac{1}{\sqrt{bk}}\right)$$
 - (Sublinear rate ; faster than standard SGD by a factor of \sqrt{b})
 - In the strongly convex and smooth case, the rate improves to $O\left(\frac{1}{bk}\right)$.

- SGD is efficient for large-scale optimization.
- Convergence rates are slower than full gradient methods.
- Mini-batches and (other techniques eg. early stopping) are practical techniques for improving SGD.

SGD is widely used in machine learning for its simplicity and scalability.

- The EM algorithm

Purpose :

- Solve maximum likelihood estimation (MLE) problems for latent variable models : probabilistic models with parameters θ , observed variables X , latent variables Z

Goal :

$$\hat{\theta} = \arg \max_{\theta} \log p(X \mid \theta),$$

where $\log p(X \mid \theta)$ is the observed data log-likelihood.

- Iteratively optimize the likelihood function $\log p(X \mid \theta)$.

Key Idea : Exploit the observed data X and latent (unobserved) data Z in the construction of the optimization process :

- Alternately estimate :
 - 1 Compute an expectation of the log-likelihood assuming the latent variables Z are available
 - 2 Maximize the resulting expectation w.r.t the model parameters θ .

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The EM Algorithm

1. **Initialize** : Start with an initial estimate $\theta^{(0)}$.

2. **Repeat until Convergence** :

- **E-Step** : Compute the expected complete-data log-likelihood :

$$Q(\theta \mid \theta^{(k)}) = \mathbb{E}_{Z \sim p(Z|X, \theta^{(k)})} [\log p(X, Z \mid \theta)].$$

- **M-Step** : Maximize $Q(\theta \mid \theta^{(k)})$ to update θ :

$$\theta^{(k+1)} = \arg \max_{\theta} Q(\theta \mid \theta^{(k)}).$$

- The EM algorithm ensures that the observed data log-likelihood $\log p(X | \theta)$ increases at every iteration.
- EM converges to a stationary point of the log-likelihood (not necessarily a global maximum).

Advantages :

- Handles missing or latent data efficiently.
- Straightforward to implement for many problems.

Advantages :

- Handles latent variables naturally.
- Straightforward implementation for many probabilistic models.
- Widely used in probabilistic machine learning

Limitations :

- Generally used for non-convex problems
- Converges but may converge to a local optimum instead of the global optimum.
- Slow convergence near the optimum.
- Sensitive to initialization of parameters.

Finite Mixture Models

$f(x; \theta) = \sum_{j=1}^m \pi_j f_j(x; \theta_j)$ with $\pi_j > 0 \forall j$ and $\sum_{j=1}^m \pi_j = 1$.

Maximum-Likelihood Estimation

$$\widehat{\theta} \in \arg \max_{\theta} \log L(\theta)$$

log-likelihood : $\log L(\theta) = \sum_{i=1}^n \log \sum_{j=1}^m \pi_j f_j(x_j; \theta_j)$.

The EM algorithm

$$\theta^{new} \in \arg \max_{\theta \in \Omega} \mathbb{E}[\log L_c(\theta) | \mathcal{D}, \theta^{old}]$$

completed-data log-likelihood : $\log L_c(\theta) = \sum_{i=1}^n \sum_{j=1}^m Z_{ij} \log [\pi_j f_j(x_i; \theta_j)]$
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Gaussian mixture models (GMMs)

The finite Gaussian mixture density is defined as :

$$f(x_i; \theta) = \sum_{j=1}^m \pi_j \mathcal{N}(x_i; \mu_j, \Sigma_j)$$

with $\mathcal{N}(x_i; \mu_j, \Sigma_j) = \frac{1}{(2\pi)^{p/2} |\Sigma_j|^{1/2}} \exp\left(-\frac{1}{2} (x_i - \mu_j)^T \Sigma_j^{-1} (x_i - \mu_j)\right)$,
 $\pi_j > 0 \ \forall j$ and $\sum_{j=1}^m \pi_j = 1$.

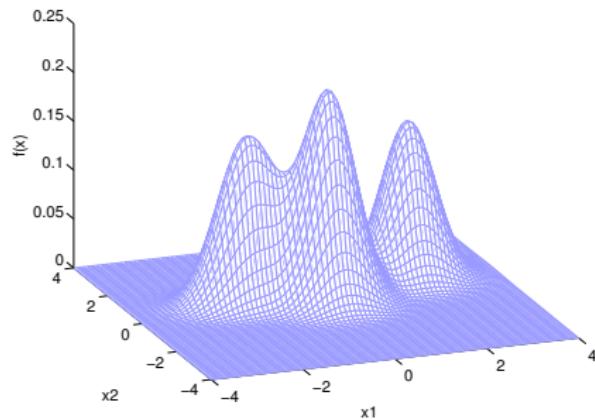


FIGURE – An example of a three-component Gaussian mixture density in \mathbb{R}^2 .

1 **E-Step** : calculates the posterior component memberships :

$$\tau_{ij}^{(k)} = \mathbb{P}(Z_i = j | x_i, \theta^{(k)}) = \frac{\pi_j \mathcal{N}(x_i; \mu_j^{(k)}, \Sigma_j^{(k)})}{\sum_{\ell=1}^m \pi_\ell \mathcal{N}(x_i; \mu_\ell^{(k)}, \Sigma_\ell^{(k)})}$$

that x_i originates from the k th component density.

2 **M-Step** : parameter updates :

$$\pi_j^{(k+1)} = \frac{\sum_{i=1}^n \tau_{ij}^{(k)}}{n} = \frac{n_j^{(k)}}{n},$$

$$\mu_j^{(k+1)} = \frac{1}{n_j^{(k)}} \sum_{i=1}^n \tau_{ij}^{(k)} x_i,$$

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Proofs : as an exercice

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So

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- **M-Step** : Maximize $Q(\theta \mid \theta^{(k)})$ to update θ :

$$\theta^{(k+1)} = \arg \max_{\theta} Q(\theta \mid \theta^{(k)}).$$

The M-step maximizes the expected complete-data log-likelihood, which is often easier than directly maximizing the marginal log-likelihood.

E-Step (Expectation)

M-Step (parameter update :)

- For the mixture proportions π_j 's : a constrained optimization problem
- for the mean and the covariance matrix : a weighted estimation of the standard multivariate gaussian

Hints :

- For the mixture proportions π_j 's, use Lagrange multipliers
- For the means μ_j 's, use the fact that $\frac{\partial x^T A x}{x} = (A + A^T)x$
- For the covariance matrices Σ_j 's, use standard results
 - ▶ $\frac{\partial \log |A|}{\partial A} = A^{-1}$
 - ▶ $x^T A x = \text{trace}(x^T A x)$
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Thank you for your attention !